

**UG-A-1250**

**BMA-01X**

U.G. DEGREE EXAMINATION – JULY, 2022.

Multimedia

(CY 2020 & AY 2020 batches onwards)

First Year

ILLUSTRATION

Time : 3 hours

Maximum marks : 70

PART A — (3 × 3 = 9 marks)

Answer any THREE questions out of Five questions in  
100 words.

All questions carry equal marks.

1. How to handle foreground and background?
2. How will you arrange objects?
3. What is the function of smooth tools?
4. Explain about clipping mask.
5. Explore slice options.

PART B — ( $3 \times 7 = 21$  marks)

Answer any THREE questions out of Five questions in  
200 words.

All questions carry equal marks.

6. Differentiate vector and raster image.
7. Explore working with stroke palette.
8. List the symbolism tool functions.
9. How will you release objects to separate layers?
10. What are the uses of shock wave files?

PART C — ( $4 \times 10 = 40$  marks)

Answer any FOUR questions out of Seven questions in  
500 words.

All questions carry equal marks.

11. Illustrate illustrationdocument.
12. Elaborate on working with colour.
13. Create star shape using line tool.
14. Combine objects using layers.
15. Explore using vector graphics.

16. Explore the function of symbolism tools.
  17. Mention the work flow from document creation to linking to URL.
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**UG-A-1251**

**BMA-02X**

U.G. DEGREE EXAMINATION – JULY, 2022.

Multimedia

(CY 2020 & AY 2020 Batches onwards)

First Year

**DESIGNING – VISUAL AND GRAPHICS  
DESIGNING LAYOUT DESIGNING**

Time : 3 hours

Maximum marks : 70

**PART A — (3 × 3 = 9 marks)**

Answer any **THREE** questions out of Five questions in  
100 words.

All questions carry equal marks.

1. Define Bitmap.
2. Explain Art History Brush Tool.
3. Explain the Process of Saving Documents in Adobe Photoshop.
4. Explain Clone Stamp tool.
5. Define Text tool In Adobe Photoshop.

PART B — (3 × 7 = 21 marks)

Answer any THREE questions out of Five questions in 200 words.

All questions carry equal marks.

6. Explain the Process of Selecting, Copying and Pasting an Object in Adobe Photoshop.
7. Explain Eye Dropper Tool and Paint Bucket Tool in Adobe Photoshop.
8. Explain the Types of Selection Tools in Adobe Photoshop.
9. Deference Between Selection Tool and Direct Selection Tool.
10. Explain Layers Styles in Adobe Photoshop.

PART C — (4 × 10 = 40 marks)

Answer any FOUR questions out of Seven questions in 500 words.

All questions carry equal marks.

11. Explain in detail Hue and Saturation in Adobe Photoshop.
12. Explain in Detail About Pen Tool and Path Selection Tool.

13. Write in Detail About Patch Tool and Clone Stamp Tool.
  14. Explain the process of Selecting, Duplicating and Transforming Objects in Adobe Photoshop.
  15. Define Layers. Explain How to Create Layers comp in Adobe Photoshop.
  16. Explain in Detail About Transforming Tools and Retouching Tools In Adobe Photoshop.
  17. Write in Detail About Camera Raw Filter in Adobe Photoshop.
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**UG-A-1252**

**BMA-03X**

U.G. DEGREE EXAMINATION – JULY, 2022.

Multimedia

(From CY – 2020 onwards)

First Year

ANATOMY DRAWING

Time : 3 hours

Maximum marks : 70

PART A — (3 × 3 = 9 marks)

Answer any **THREE** questions out of Five questions in  
100 words.

All questions carry equal marks.

1. Define perspective.
2. Draw a basic forms.
3. Sketch the basic form of head.
4. Draw a proportion of childrens feet.
5. Sketch a face study of an animal.

PART B — (3 × 7 = 21 marks)

Answer any THREE questions out of Five questions in  
200 words.

All questions carry equal marks.

6. Sketch a surface of male body.
7. Explain in detailed about the types of perspective.
8. Sketch the proportion of female body.
9. Sketch Two objects in different forms.
10. Draw a hand in different angles.

PART C — (4 × 10 = 40 marks)

Answer any FOUR questions out of Seven questions in  
500 words.

All questions carry equal marks.

11. Sketch a male body in any two angles.
12. Draw and explain in Detail About perspectives.
13. Sketch the portion of male head and hand.
14. Explain the types of angles.



15. Sketch the proportion of Childs body.
16. Draw a character using basic shapes.
17. Sketch a animal in perspective.



**UG-A-1253**

**BMA-04X**

**U.G. DEGREE EXAMINATION - JULY 2022**

**Multimedia**

**(From CY – 2020 onwards)**

**First Year**

**AUDIO AND VIDEO EDITING**

**Time : 3 hours**

**Maximum marks : 70**

**PART A — (3 × 3 = 9 marks)**

**Answer any THREE questions out of Five questions  
in 100 words.**

1. What is editing?
2. Define transition.
3. What is audio effects?
4. What is timeline?
5. What are markers?

PART B — (3 × 7 = 21 marks)

Answer any THREE questions out of Five Questions in  
200 words.

6. Explain the use of audio transition and what are the different types of audio transitions?
7. Explain the compositing.
8. What is panning and balancing in audio.
9. Write any four video formats in detail.
10. How are clips merged.

PART C — (4 × 10 = 40 marks)

Answer any FOUR questions out of Seven questions in  
500 words.

11. Write in detail about video capturing process.
12. What are the tools used in merging, replacing and trimming clips.
13. What are the different types of video output used today in industry.
14. What is the role of story board for creating rough cuts.

15. What is project panel and what are the tools available in project panel?
  16. Time codes play a vital role in editing, do you agree or not, explain your opinion in detail?
  17. Write in detail on offline clips.
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**UG-A-1254      BMA-05X**

**U.G. DEGREE EXAMINATION –  
JULY, 2022.**

**Multimedia**

**(From CY – 2020 onwards)**

**First Year**

**2D ANIMATION AND BASIC SCRIPTING**

**Time : 3 hours**

**Maximum marks : 70**

**PART A — (3 × 3 = 9 marks)**

**Answer any THREE questions out of five questions in  
100 words.**

1. What is workspace?
2. How to create a new document?
3. What are layers?
4. What is preview?
5. What is a concept?

PART B — (3 × 7 = 21 marks)

Answer any THREE questions out of five questions in  
200 words

6. How are panels used?
7. Explain the object selection with example.
8. What is arranging object?
9. What are guides?
10. What is frame rate?

PART C — (4 × 10 = 40 marks)

Answer any FOUR questions out of Seven questions in  
500 words.

11. How are objects created and what are the tools used?
12. Explain in detail on working with layers?
13. What are rulers, guides and grids?
14. What is frame by frame animation?
15. What is tweening, explain the types of tweening?
16. Write in detail working with movie clip and text field?
17. What is mask and write the uses of mask tool?

<b>UG-A-1255</b> <b>BMA-06X</b>
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U.G. DEGREE EXAMINATION –  
JULY, 2022.

Multimedia

(From CY – 2020 onwards)

First Year

E-PUBLISHING

Time : 3 hours

Maximum marks : 70

PART A — (3 × 3 = 9 marks)

Answer any **THREE** questions out of five questions in  
100 words.

1. What is workspace?
2. What is document window?
3. What is numbering?
4. What is paragraph formatting?
5. How are special characters involved?

PART B — (3 × 7 = 21 marks)

Answer any THREE questions out of five questions in  
200 words.

6. What is digital data processing?
7. Explain desktop publishing.
8. What is digital library?
9. What are the advantages of e-publishing?
10. What is intellectual property right?

PART C — (4 × 10 = 40 marks)

Answer any FOUR questions out of Seven questions in  
500 words.

11. Explain the workflow of and e-publishing house.
12. Explain in salient features of pagination and typesetting softwares in detail.
13. Compare and contrast e-journal and e-newspaper.
14. What are the importance of writers and editors in e-publishing?
15. How are commercial e-publishing firm differ from vanity publishing?



16. How are tables and table styling used?
  17. What are the types of exporting and explain them in detail?
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